

Our Team Behaviors©

World Café Process, Business Culture Expertise, Computer Software

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Company Team,
Academy Facilitator, and
Graphic Recorder



World Café Brainstorming



Graphic Recorder
Output



Example Behaviors

- Inspires
- Takes Ownership
- Available
- Commits
- Dependable
- Accountable
- Says Thanks
- Suspends Judgements
- Problem Solver
- Mentors
- Straight Forward
- Seeks Help

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Computer Software To See Achievement of Values

Teams Get It! George Smith - Design Team

Input Values Data | Input Behaviors Data | Results for Values | Results for Behaviors

Select a Team Member

Input Values Alignment Data for the Design Team

Dan Clark

Value	To what extent do you feel this value is practiced on a day-to-day basis by Dan Clark?				
	Never	Seldom	Sometimes	Often	Always
Accountability	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
Humility	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
Innovation	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
Communication	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
Love	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
Respectfulness	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>

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Teams Get It! George Smith - Design Team

My Team Members | Input Values Data | Input Behaviors Data | Results for Values | Results for Behaviors

Select a Team Member

Input Behavior and Leadership Indicators for the Design Team

Dan Clark
dan@designteam.com

Exels	Might Improve
<input checked="" type="checkbox"/> Listens	<input type="checkbox"/> Listens
<input type="checkbox"/> Honest	<input type="checkbox"/> Fair Minded
<input type="checkbox"/> Inspires	<input type="checkbox"/> Dependable
<input type="checkbox"/> Open	<input type="checkbox"/> Straightforward
<input type="checkbox"/> Available	<input type="checkbox"/> Inspires
<input type="checkbox"/> Present	<input type="checkbox"/> Open
<input type="checkbox"/> Competent	<input type="checkbox"/> Supportive
	<input type="checkbox"/> Available
	<input type="checkbox"/> Suspends Judgement
	<input type="checkbox"/> Present
	<input type="checkbox"/> Says Thanks
	<input type="checkbox"/> Competent

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Teams Get It! George Smith - Design Team

My Team Members | Input Values Data | Input Behaviors Data | Results for Values | Results for Behaviors

1. Select Data Types

- Data for Design Team
- Data for George Smith**

2. Select Time Period

- Current Period
- All Periods (average)

Results for Behavior Achievements

Exels	Might Improve
5 Listens	3 Listens
7 Honest	2 Fair Minded
6 Inspires	8 Dependable
8 Open	10 Straightforward
10 Available	1 Inspires
9 Present	0 Straightforward
10 Competent	0 Supportive
	0 Available
	0 Suspends Judgement
	10 Says Thanks
	0 Present
	0 Says Thanks
	0 Competent

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Select a Team Member



Kim Allerton

✓ Submitted



Mike Appleger

✓ Submitted



Lisa Barnett



Erin Capwell



David Cass



Dan Clark



Miguel Islas



Richard Hill



Ahmed Laghari



Luci Taglieri

Input Values Alignment Data for the Design Team



Dan Clark

Value	To what extent do you feel this value is practiced on a day-to-day basis by Dan Clark?				
Accountability	<input type="radio"/> Never	<input type="radio"/> Seldom	<input type="radio"/> Sometimes	<input type="radio"/> Often	<input checked="" type="radio"/> Always
Humility	<input type="radio"/> Never	<input type="radio"/> Seldom	<input type="radio"/> Sometimes	<input checked="" type="radio"/> Often	<input type="radio"/> Always
Innovation	<input type="radio"/> Never	<input type="radio"/> Seldom	<input type="radio"/> Sometimes	<input type="radio"/> Often	<input checked="" type="radio"/> Always
Communication	<input type="radio"/> Never	<input type="radio"/> Seldom	<input checked="" type="radio"/> Sometimes	<input type="radio"/> Often	<input type="radio"/> Always
Love	<input type="radio"/> Never	<input type="radio"/> Seldom	<input checked="" type="radio"/> Sometimes	<input type="radio"/> Often	<input type="radio"/> Always
Respectfulness	<input type="radio"/> Never	<input type="radio"/> Seldom	<input type="radio"/> Sometimes	<input type="radio"/> Often	<input checked="" type="radio"/> Always

George Smith rating achievement for Dan Clark

✓ SUBMIT

Select a Team Member

 **Kim Allerton**
✔ Submitted

 **Mike Appleger**
✔ Submitted

 **Lisa Barnett**
✔ Submitted

 **Erin Capwell**

 **David Cass**

 **Dan Clark**

 **Miguel Islas**

 **Richard Hill**

 **Ahmed Laghari**

 **Luci Taglieri**

Input Behavior and Leadership Indicators for the Design Team

 **Dan Clark**
dan@designteam.com

👍 Excels

- | | |
|---|---|
| <input checked="" type="checkbox"/> Listens | <input type="checkbox"/> Fair Minded |
| <input type="checkbox"/> Honest | <input type="checkbox"/> Dependable |
| <input type="checkbox"/> Inspires | <input type="checkbox"/> Straightforward |
| <input type="checkbox"/> Open | <input type="checkbox"/> Supportive |
| <input type="checkbox"/> Available | <input type="checkbox"/> Suspends Judgement |
| <input type="checkbox"/> Present | <input type="checkbox"/> Says Thanks |
| <input type="checkbox"/> Competent | |

👎 Might Improve

- | | |
|------------------------------------|---|
| <input type="checkbox"/> Listens | <input type="checkbox"/> Fair Minded |
| <input type="checkbox"/> Honest | <input type="checkbox"/> Dependable |
| <input type="checkbox"/> Inspires | <input type="checkbox"/> Straightforward |
| <input type="checkbox"/> Open | <input type="checkbox"/> Supportive |
| <input type="checkbox"/> Available | <input type="checkbox"/> Suspends Judgement |
| <input type="checkbox"/> Present | <input type="checkbox"/> Says Thanks |
| <input type="checkbox"/> Competent | |

George Smith inputting data for Dan Clark.

✔ SUBMIT

1. Select Data Types

- Data for Design Team
- Data for George Smith

2. Select Time Period

- Current Period
- All Periods (average)

Results for Behavior Achievements

👍 Excels		👎 Might Improve	
5 Listens	6 Fair Minded	3 Listens	2 Fair Minded
7 Honest	8 Dependable	1 Honest	1 Dependable
6 Inspires	10 Straightforward	1 Inspires	0 Straightforward
8 Open	9 Supportive	0 Open	0 Supportive
10 Available	10 Suspends Judgement	0 Available	0 Suspends Judgement
9 Present	10 Says Thanks	0 Present	0 Says Thanks
10 Competent		0 Competent	

Numbers in squares are the number of times each behavior was chosen for the current time period. This shows the current time period data for George Smith as provided by his team members.